FOR IMMEDIATE RELEASE:

Flashing Lights Revealed – With a Kickstarter to Boot

Banbury, Oxfordshire – 31st August 2017

Excalibur Games has partnered with debut developer Nils Jakrins to publish Flashing Lights – an online multiplayer-focused emergency services simulator. Players choose to enlist as either a police officer, firefighter or a medic and ensure that the city is in safe hands. Watch the Kickstarter Reveal Trailer here, ahead of the game's Early Access Steam release towards the beginning of 2018.

Players will deal with severe accidents, criminal car chases, fist fights, fires and much more. While Flashing Lights can be played in single player, the focus is on multiplayer – teaming up with friends to handle emergency situations is a gaming experience like no other. Why not send one of your teammates to assist the injured in a car crash, while another puts out the resulting fire, and another chases after the crash suspect?

In order to develop Flashing Lights, we've just launched a [Kickstarter campaign](#) with a fundraising goal of £20,000. The first 200 backers to pledge to the £8 First Responder tier will receive access to the alpha on PC or Mac, a copy of the game on Early Access release on PC or Mac, backer-exclusive emails and their name in the credits. After the first 200 pledges have been made to this tier, £10 pledges will for the Rookie tier will net players the same rewards. Higher level tiers include unique rewards such as to appear in the game as an NPC, the opportunity to work with the developer to design an in-game mission, exclusive backer vehicle skins and more.

Flashing Lights Features

- Play as a police officer to deal with crimes, from handing out parking tickets to exciting car chases

- Play as a firefighter to handle dangerous incidents, from putting out fires to prying civilians out of car crashes

- Play as a medical specialist to save lives, diagnose injured and transfer civilians to the hospital

- Players can team up with friends in online multiplayer and divide your team between the emergency services at will

- Missions will see players responding to a variety of emergencies around the city, with the types of crimes affected by the time of day

- Varied open world with a day and night cycle – respond to incidents across construction sights, farms, upper class estates and more

Players who wish to keep up to date should keep an eye on the [Kickstarter](http://kck.st/2wkwDju), as well as Flashing Lights' [Facebook](https://www.facebook.com/flashinglightsgame/) and [Twitter](https://twitter.com/FLSimulatorGame) feeds.

All Links

Flashing Lights Kickstarter: http://kck.st/2wkwDju
Flashing Lights Facebook: https://www.facebook.com/flashinglightsgame/
Flashing Lights Twitter: https://twitter.com/FLSimulatorGame

Contact

Name: James Clements

Company: Excalibur Games Press Office

Phone: + 44 (0)1869 336446

Email: press@excalibur-games.com

About Nils Jakrins

Flashing Lights is Nils' debut game, and is inspired directly by his own passions. Having wanted to play an open world multiplayer emergency simulator with friends, Nils took the idea into his own hands and began working on Flashing Lights in his spare time. Now, having been signed on by Excalibur Games, Nils is working full time to release Flashing Lights in Early Access for 2018.

CONTACT SALES
LIMITED

Excalibur Publishing is a trading name of Contact Sales Ltd.
P O Box 586, Banbury, Oxfordshire OX16 6BY. Tel: 01869 338833
press@excalibur-games.com   www.excalibur-games.com

About Excalibur

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997.

Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

European Ship Simulator, World Ship Simulator, Better Late Than DEAD and Counter Terrorism Unit have all been published digitally on Steam, and physically for retailers.

Excalibur has worldwide Microsoft™ Xbox One, Nintendo Switch™ and Sony™ Playstation 4 publisher status. The publishing house has recently announced Shoppe Keep and Circuit Breakers for Xbox One and PS4, and have already released Laser Disco Defenders for Sony's flagship console.

Excalibur will also continue to license high-end simulation franchises such as Euro Truck Simulator and American Truck Simulator, from highly acclaimed developer SCS Software.

ENDS